

Friday Late: Sonic Boom

Friday 22 February 18.30 – 22.00



Sound is ever-present in our lives, whether it's a subtle soundtrack to the everyday or an immersive sensory encounter. This Friday Late, explore the creation, experience and preservation of sound. Join a soundscape led tour of the galleries or create a standing wave to reflect the resonance of spaces and objects. Visit a museum of sound and consider the role of audio archiving. Discover sonic installations and live interventions as we blur the boundaries between sound, noise and music.

All events are free and places are designated on a first-come, first-served basis unless stated otherwise. Filming and photography will take place at this event. If you have any access requirements, please let us know in advance by emailing disability@vam.ac.uk.

Please note, if the V&A reaches capacity we will allow access on a one-in, one-out basis.

#FridayLate

A

Flora Yin-Wong and Shannen SP

Cromwell Road, Grand Entrance

Hear sets from artist, writer and DJ Flora Yin-Wong (PAN) and London-based DJ Shannen SP. Flora Yin-Wong works with field recordings, dissonance, and influences from contemporary club culture. Shannen SP is co-curator of Hyperdub's monthly mid-week club night ø at Corsica studios alongside Kode9 and holds a monthly residency on NTS Radio.

@PetitFlo

@shannensp_

B

Sonic Journeys through the Europe Galleries

Europe 1600–1815 Galleries

Many of the objects on display in the Europe Galleries are vibrant, musical pieces. They tell us of salons, evening parties and great dinners through the ages, but also of battles or religious devotion. And yet missing in the galleries are the sounds of these objects. Silent Opera begin to create that atmosphere. Three singers lead you, sometimes unexpectedly, in this exploration of past and present.

@SilentOpera_

silentopera.co.uk

C

Nature's Numbers

The Raphael Cartoons

19.45

Based on extensive archival research, this new work by musician Jo Thomas draws inspiration from two of the pioneers of electronic music: Delia Derbyshire and Daphne Oram.

Performed on a range of instruments, including Tom Richard's recreation of the Mini-Oramics synth that translates drawn shapes into electronic sound, the piece celebrates 60 years of experimental, electronic music making in the UK.

@classicalremix

classicalremix.org

D

Sixty Years of Electronic Music: Female Pioneers and the BBC Radiophonic Workshop

The Raphael Cartoons

20.45

Join electronic musician Jo Thomas, instrument maker Tom Richards, writer Frances Morgan and composer-curator Benjamin Tassie as they discuss the pioneering figures of early electronic music. Explore unseen documents from musicians working at

the BBC Radiophonic Workshop as the panel discuss the legacy of those early pioneers and the ways in which they inspire artists working today.

@jothomasglitchw

@TomTrsound

@frances_morgan

@benjamintassie

E

Lunatraktors: Standing Wave

Medieval & Renaissance, Room 64b

The Simon Sainsbury Gallery

Standing Wave is a participatory piece that uses techniques from overtone singing and body percussion to activate spaces and cultural collections. Join Lunatraktors to discover how voice, reverberation and resonance can be used to consider the institution as body, the voice of a collection, and fields of cultural meaning. Experience spaces and objects ringing gently with sympathetic resonance, which can be both heard and felt.

@lunatraktors

F

Museum of Portable Sound

Paintings, Room 82,

The Edwin and Susan Davies Gallery

From 20.00

Please note this activity has a limited capacity

The Museum of Portable Sound brings the culture of sound to the world, one listener at a time. Groups of up to five can hear a vast array of worldwide objects using headphones and the Museum's mobile – you can't hear them anywhere else! Meet one-on-one with the museum's director and share your own stories about the sounds in your life. It's not an app – it's an experience!

@museumsound

museumofportablesound.com

G-H

Curated by Flora Yin-Wong

London-born Chinese-Malaysian artist, writer and DJ Flora Yin-Wong curates a line-up of unique, site-specific live performances across

the V&A in addition to her set in the Grand Entrance with Shannen SP. Two esteemed artists – Mark Fell and Tomoko Sauvage – whose practices come from seeming opposite sides of the sonic spectrum, are brought together to explore what it means to generate sound in music.

@PetitFlo

G

Mark Fell: Protomusic#1.5, The Triumph of Eternity over Time (Object: Fragment)

Tapestries, Room 94

Mark Fell is a Rotherham-based electronic musician, multidisciplinary artist and producer whose work has persistently challenged the boundaries between dance music and academic computer music practices. Protomusic#1.5 is part of a series that addresses representation and materiality in sound. This Friday Late, Fell reworks his materials in response to the V&A's tapestry collection, in the form of a slowly evolving durational piece constructed from thousands of recordings drawn from various musical traditions.

markfell.com

H

Tomoko Sauvage: Musique Hydromantique

The Lydia and Manfred Gorvy Lecture Theatre, Level 4

19.30, 21.00

Paris-based composer and sound artist Tomoko Sauvage has developed a uniquely natural instrument – waterbowls – combining water, ceramics and underwater microphones. Experimenting with the sounds of water droplets, porcelain, waves and bubbles as well as hydrophonic feedback and electronics, her work is grounded on a live performance-based practice that investigates improvisation and interaction with the environment, such as the acoustic spaces of architecture, temperature, humidity and human presence. Supported by The Institut français du Royaume-Uni.

@tomokosauvage

o-o-o-o.org

I

Mini Sampler Pitchbend Hack

Art Studio, Sackler Centre for art education

19.00, 20.30

Please note this game has a limited capacity.

Sign up from 18.30

Do some DIY electronics with Noise Orchestra! Hack a pre-made 10 second sampler/looper so it becomes a pitchbendable instrument, allowing you to speed up or slow down whatever you record into the sampler. Noise Orchestra are a sound art duo who use light, DIY electronics, turntables and graphical scores to turn images and objects into noise.

@OrchestraNoise

noisorchestra.org

J

Introduction to Live Coding Music

Digital Studio, Sackler Centre for art education

Live coding music is the creation of sonic content generated through the execution of computer code in real time. This workshop introduces you to making music with code and is open to anyone, regardless of programming experience or musical knowledge. Led by Lizzie Wilson aka digital selves, a London-based artist who uses live coded algorithms of computer synthesis and found sounds to create a fusion of melodic, lo-fi and industrial techno.

@dgtlslvs

K

Phantom Resonances

The John Lyon's Charity Community Gallery, Sackler Centre for arts education

Tom Tlalim presents a sound intervention within his co-designed Tonotopia installation, a display which explores experiences of hearing loss and Cochlear Implants. Tonight, this installation will be transformed into an acoustic echo-chamber resonating with timbres inspired by accounts of tinnitus shared during #TinnitusWeek. Audio loops, ear plugs and subtitles are all included. Tonotopia: Listening through Cochlear Implants is in

collaboration with Action on Hearing Loss, supported by the Heritage Lottery Fund.

@ttlalim

L

How do you listen in Museums?

Hocchauser Auditorium, Level one, Sackler Centre for arts education

19.00-19.45

Museums are not silent places. They are full of noises: spaces resonate, visitors talk and some objects make sound too. Others, such as musical instruments, are often muted, behind glass or beyond the reach of musicians and visitors. Join Corinna Gardner, Senior Curator of Design and Digital, VARI Visiting Professor Eric de Visscher and John Kannenberg, Director of the Museum of Portable Sound, as they discuss how we listen to museum sounds and what we miss when we look at 'sonic objects'.

@museumsound

museumofportablesound.com

PROGRAMME COVER DESIGN

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ALSO ON

Videogames: Design/Play/Disrupt

Until 24 February 2019

Generously supported by the Blavatnik Family Foundation

Christian Dior: Designer of Dreams

Until 14 July 2019

Supported by Swarovski

With further support from American Express

Tonotopia: Listening through Cochlear Implants

Until 8 March 2019

In collaboration with Action on Hearing Loss, supported by the Heritage Lottery Fund