

Friday Forum: Performance Design in the Digital Age

Friday, 29 November 2019

10.30 – 17.30

Hochhauser Auditorium



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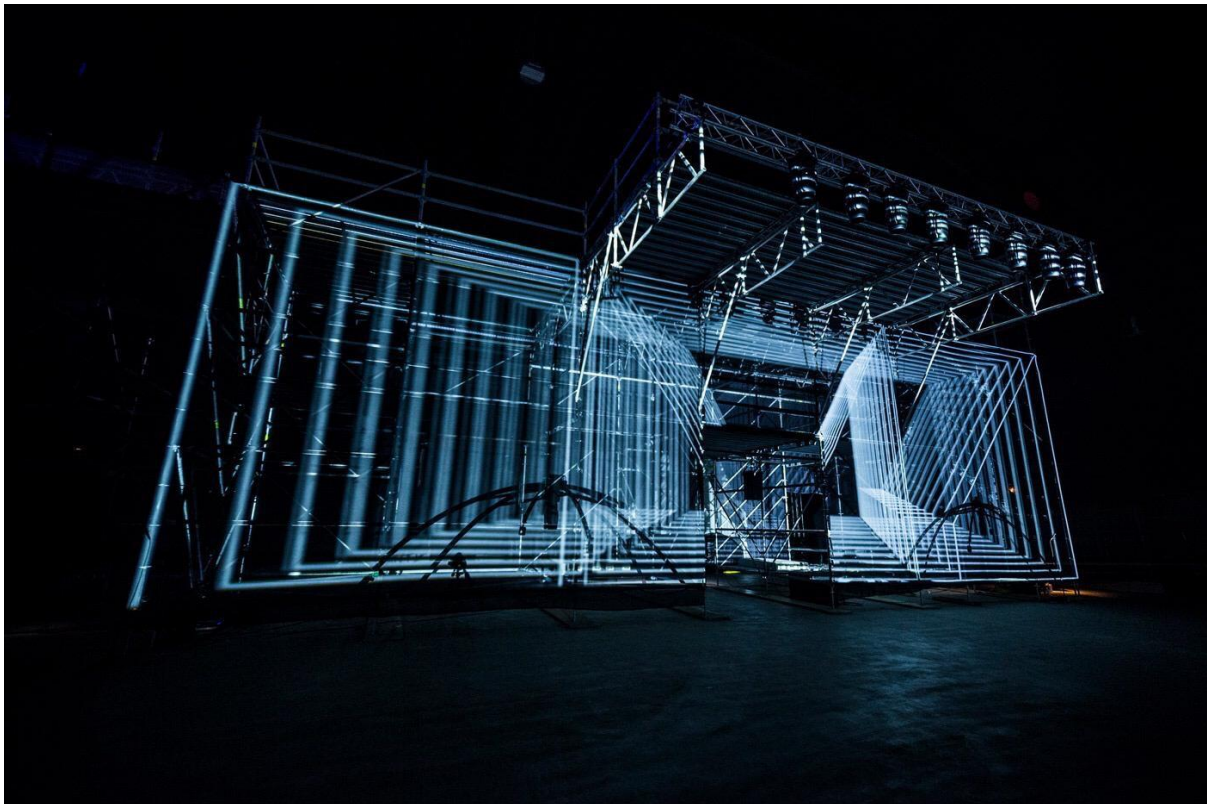


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Registration from 10.00

10.30 Welcome and Introduction

10.35 **Session 1 - Prague Quadrennial's 36Q°**

Session chair: Kate Bailey – Senior Curator of Scenography, V&A

This session will focus on 36Q°, which is an ongoing art-technology project of Prague Quadrennial. Its second edition was showcased at the Prague Quadrennial of Performance Design and Space in June this year. 36Q° 2019 was an experimental, interactive environment that filled the entire space of the Industrial Palace Small Sports Arena in Prague. The project brought together designers working across lighting, video and projection, sound, creative coding, virtual and augmented reality and tactile environments and

sought to experiment with the shifting boundaries between the 'non-material', the 'virtual' and the 'real'.

Speakers include:

- Marketa Fantova – Artistic Director, PQ, 36Q° project initiator and Co-Curator of 36Q° 2019
- Jan Rolník – Co-Curator of 36Q° 2019
- Tereza Stehlikova – Tactile Environment Lead Artist, 36Q° 2019
- Rob Kaplowitz – Sound Designer for both 36Q° 2016 and 2019

11.45

Session 2 – Staging Places: UK Design for Performance

The Society of British Theatre Designers (SBTD)

Session Chair: Fiona Watt – Curator, Staging Places

This session will explore recent work made by leading designers based in the UK, much of which is currently on display in in the V&A Theatre and Performance galleries.

Speakers include:

- Nina Dunn – Video & Projection Designer - Joint Head of Video and Digital Design, RADA
- Kate Lane – Scenographer, Artist & Performance Maker
- Simon Daw – Stage Designer / Co-Director of World Factory
- Tupac Martir – Artist / Creative Director @ Satore Studio & Satore Tech

13.00

Lunch break

14.00

Session 3 – Digital and the Body

Session Chair: Daniel Felstead, London College of Fashion

Speakers include:

- Monica Tolia – Visual & Performing Artist
- Toby Coffey – Head of Digital Development, National Theatre
- Cat Taylor – 3D Fashion Designer / 3D Art Direction / Digi-Gxl Director

15.15

Coffee break

15.45

Session 4 – Invisible Cities, 59 Productions at Manchester International Festival

Session Chair: Mark Grimmer – Director and Co-Founder of 59 Productions

This session will explore the production *Invisible Cities* which premiered at the Manchester International Festival in May. A spellbinding mix of theatre, choreography, music, architectural design and projection mapping, *Invisible Cities* imagined a succession of alternative worlds – and reimaged what is possible in live performance.

Speakers include:

- Leo Warner – Director of Invisible Cities, Founding Director of 59 Productions
- Jenny Melville – Stage designer for Invisible Cities
- Nicol Scott – Video Designer for Invisible Cities
- Laura Hopkins – Costume Designer for Invisible Cities
- Matthew Rich – Senior Rehearsal Director for Invisible Cities

17.00 **Closing Remarks:** Kate Bailey – Senior Curator of Scenography, V&A

17.05 **Drinks reception**

17.30 **End**